

## Reboot UK 18/19 Wave 2 - Grant Description and Guidance

### Introduction

Reboot UK is funded by the Big Lottery Fund to improve the way in which vulnerable people are supported to use digital technology. The project is delivered by Good Things Foundation, Mind and Homeless Link. The project was developed in response to the digital skills needs of disadvantaged people. It is the only national programme designed to exclusively support two excluded groups:

- homeless people
- people with poor mental health

We believe that these groups have a significant amount to gain from increasing their digital confidence and their subsequent use of the internet.

### Project specification

Between **1st August 2018 to September 2019** organisations funded through Reboot UK will work together to support **1,250 individuals** and support **50 Peer Mentors**. We expect participating organisations to:

- Directly support individuals to use digital technology
- Recruit Peer Mentors to help with this support.

### Contract information

There are two contract sizes available through the project, and successful organisations will be expected to meet the following requirements for each contract size:

Contract Size	£4,500	£2,250
Number of individuals supported (CaptureIT records)	50	25
Minimum Number of Peer Mentors per Online Centre	2	1
Provide a Case Study focussed on: <ul style="list-style-type: none"> <li>• An individual</li> <li>• A peer mentor</li> <li>• A tutor</li> <li>• The approach you have taken</li> <li>• The resources/activities identified and developed</li> </ul>	2	1

**Additional expectations for all contract sizes**

Take part in evaluation activity, as required by Good Things Foundation

Agree to join a newly developed specialist network either:

- Homelessness
- Mental Health

Attend:

- In-person Training Event
- End of Project Event to showcase the project in late 2019

***What does it mean to support an individual?***

A person supported is classed as a person who has taken part in activity with a digital theme for a minimum of 3 hours. This can be done over a series of sessions.

We ask you to record what support you have given to individuals on a learner management system. This stores the information so we know when you qualify for funding.

***What is a peer mentor?***

A peer mentor is a person with lived experience of homelessness or poor mental health. You will support them to help other people to learn about digital skills. To become a peer mentor they must complete the [Digital Champion course](#) on Learn My Way.

Findings from the previous 2 years shows the importance of [peer mentors](#). We understand that volunteers from the client group can help to engage and support hard to reach clients. Peer mentors are volunteers who are from the target client group. They support delivery, but have a less formal role than a tutor.

***What is a Case Study?***

A case study describes the way in which someone has changed as a result of the project. We aim to produce a central hub of evidence which details the ways in which the project has changed organisations and the people they help.

***How do I join a Specialist Network?***

To find out more about the Homelessness or Mental Health Specialist Network [please click here](#).

**The outcomes we expect from your work**

Digital skills helps people in all sorts of ways. When you are designing your project, think about the way in which digital skills might have the following impacts for the people you support:

- Providing an introduction to learning through radically informal support
- Improved Digital Skills

- Help people to develop goals, and changing their perceptions of the future
- Support to reintegrate into society
- Help to engage meaningfully with digital technology
- A reduction of the need for support to use technology
- Support for entry into employment
- Encouragement of frequent internet use
- Support for recovery from addiction

## Eligibility

Any member of the Online Centres Network can apply. All centres must be based in the UK. We welcome applications from England, Wales, Northern Ireland and Scotland. If you are from an organisation that is not yet an Online Centre, [you can apply to the network here](#). *Once you have joined the network you must call the team to advise you intend to apply for funding on 0114 349 1666. Please note, to ensure you are able to have your centre ID activated, and apply, you will need to have completed this process at least **3 days prior** to the funding deadline.*

Successful organisations must already be experts in supporting homeless people or people with a mental health or have evidence that they can reach these groups.

You are not eligible if you already have an Reboot contract for this year's funding.

## Indicative Project Timeline

1.	<b>Launch of online application</b>	<b>Monday 18th June 2018</b>
2.	<b>Deadline for applications</b>	<b>Friday 6th July 2018 at 5pm</b>
3.	<b>Communication of results to applicants</b>	<b>Monday 23rd July 2018</b>
5.	<b>Mandatory training event</b>	<b>TBC</b>
6.	<b>Project Start &amp; Finish Dates</b>	<b>1 August 2018 - 30th September 2019</b>
7.	<b>Mid-Project Delivery Review</b>	<b>December 2019</b>

***Please note that all successful organisations will need to attend a mandatory training***

*day - details will be confirmed as soon as possible.*

## Application guidance

To apply to be part of this project, you will need to answer the following questions.

### 1. Governance

- 1.1 Who should we record as the key decision maker?
- 1.2 Has this person been in post for more than a year?
- 1.3 Is your organisation registered with Companies House or a registered charity?
- 1.4 If yes, please tell us your Companies House number or registered charity number.
- 1.5 Has your organisation been incorporated for more than a year?

### 2. Contract options

- 2.1 Which contract would you like to apply for?
- 2.2 If you are unsuccessful with your preferred contract size would you be prepared to receive a lower one?
- 2.3 Please tell us where the learning will take place.

### 3. The Project

**3.1 Which user group will you support? Please select one.** If you help more than one of these audiences, for example people with a range of severity of mental health conditions, please select the one which applies to the majority of your audience and use question 3.2 to elaborate on the audience.

- People with mental health conditions - mild
- People with mental health conditions - moderate
- People with mental health conditions - severe
- Homeless people

#### **3.2 What challenges will you need to overcome to engage your target audience with the project?**

In your answer we expect you to explain:

- What are the behaviours or needs of this group that make it hard to engage with them?
- What currently prevents them from engaging with digital technology specifically?

This question has a 500 word limit.

#### **3.3 How will you engage this user group with digital technology?**

In your answer we expect you to explain:

- How will you reach your audience and overcome the barriers mentioned in the previous question, including engagement with digital technology?
- What will you do to support them and help them to start their learning journey?

- What people or resources will you make use of to make this work?

This question has a 500 word limit.

### **3.4 How will you make sure that your support meets the needs of this audience group?**

In your answer we expect you to explain:

- What elements of your project have been designed to meet the needs of this audience group and help them to succeed in their learning?
- How will you make the learner journey attractive to your audience group to keep them engaged?
- How will you tackle instances where learners become less engaged or stop attending the sessions?

This question has a 500 word limit.

### **3.5 Do you have any experience of engaging peer mentors or digital champions? If so, please tell us about it.**

In your answer we expect to see:

- Details about your current process to engage and support people to become peer mentors or digital champions.
- How will you identify digital champions to support this project?

This question has a 500 word limit.

## **Review, submit and confirmation**

Before submitting your application please take some time to review the information and ensure it is in line with the above guidance. You can save your application before submitting if you need to review it, by selecting Save and Continue.

Once you have done this and are happy that your application is ready to submit, scroll to the bottom of the page and click the Submit button. **Please note, once you have submitted your application you will be unable to edit your submission.** You will get confirmation on this page that your application has been submitted to our team and when you will expect to hear the outcome.

Remember you can contact our Grants Network Team at any time if you have any questions about the application process. They can be contacted on 0114 349 1658 or [grants@goodthingsfoundation.org](mailto:grants@goodthingsfoundation.org) and are very happy to help.